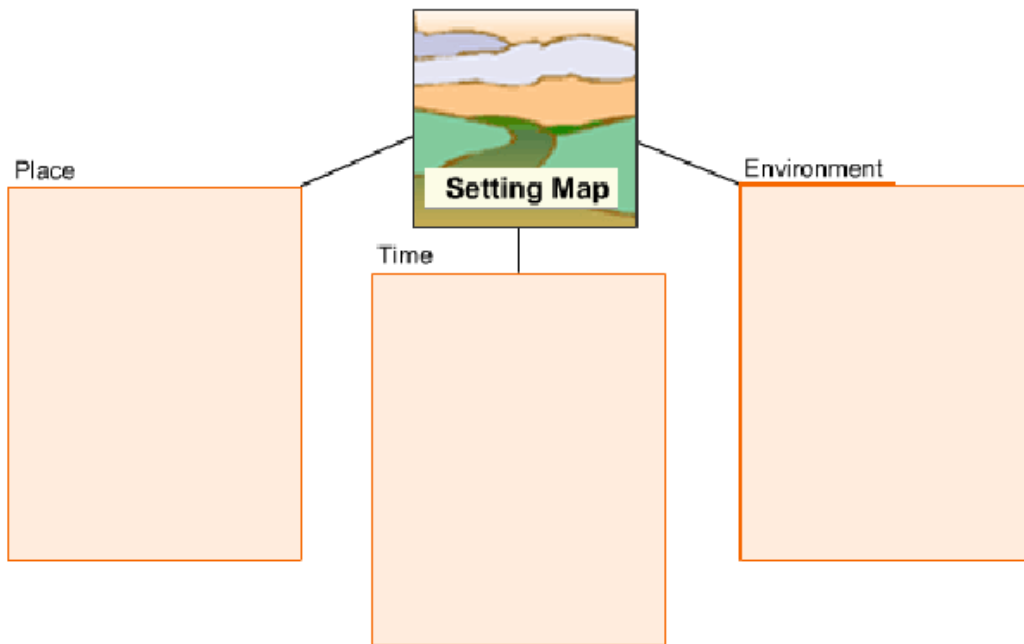


## Three Elements of Setting Development

- Place
- Time
- Environment



### Other tips in developing the setting:

**Place** might include such things as a city, state, country, castle, cottage, playground, ship, mountain, or stadium.

**Time** might include clues that let us know it is the afternoon, evening, the future, colonial times, or clock time.

**Environment** might include details that describe the weather, the noise level, or darkness.